

4/12/04
Accepted,
IEEE. Trans. on
Signal Processing 1/2005

EQUALIZATION WITH OVERSAMPLING IN MULTIUSER CDMA SYSTEMS*

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April 9, 2004

EDICS number: 3-COMM; 3-ACCS

ABSTRACT

Some of the major challenges in the design of new generation wireless mobile systems are the suppression of multiuser interference (MUI) and inter-symbol interference (ISI) within a single user created by the multipath propagation. Both of these problems were addressed successfully in a recent design of A Mutually-Orthogonal Usercode-Receiver (AMOUR) for asynchronous or quasi-synchronous CDMA systems. AMOUR converts a multiuser CDMA system into parallel single-user systems regardless of the multipath and guarantees ISI mitigation irrespective of the channel null locations. However, the noise amplification at the receiver can be significant in some multipath channels. In this paper we propose to oversample the received signal as a way of improving the performance of AMOUR systems. We design Fractionally-Spaced AMOUR (FSAMOUR) receivers with integral and rational amounts of oversampling and compare their performance to the conventional method. An important point often overlooked in the design of *zero-forcing* channel equalizers is that sometimes they are not unique. This becomes especially significant in multiuser applications where, as we will show, the nonuniqueness is practically guaranteed. We exploit this flexibility in the design of AMOUR and FSAMOUR receivers and achieve noticeable improvements in performance.

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*Work supported in part by the ONR grant N00014-99-1-1002, USA.

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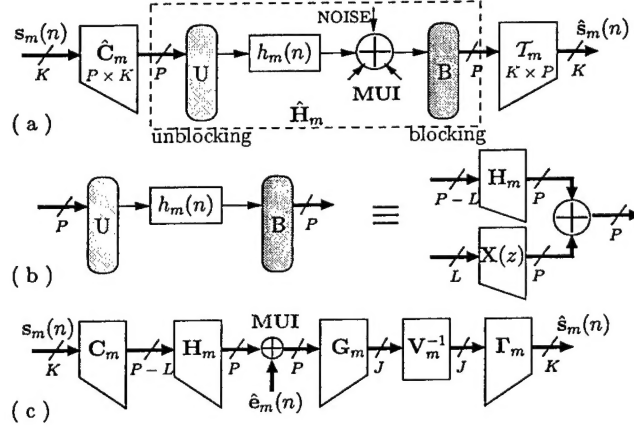


Figure 2: (a)-(c) Equivalent drawings of a symbol-spaced AMOUR system.

to eliminate the effects of $\{C_{m,k}(z)\}$ and $\{G_{m,j}(z)\}$ on the desired signal $s_m(n)$, and the equalizer Γ_m aimed at reducing the ISI introduced by the multipath channel $H_m(z)$. Filters $G_{m,j}(z)$ are chosen to be FIR and are designed jointly with $\{C_{m,k}(z)\}$ to filter out the signals from the undesired users $\mu \neq m$. The choice of $\{C_{m,k}(z)\}$ and $\{G_{m,j}(z)\}$ is completely *independent* of the channels $H_m(z)$ and depends only on the maximum channel order L . Therefore, in this paper we assume that CSI is available only at the block-equalizers Γ_m . If the channels are altogether unknown, some of the well-known *blind equalization* techniques [10], [8], [1], [2] can be readily incorporated at the receiver (see [4, 9]). While the multiuser system described here is ultimately equivalent to the one in [3], the authors believe that this design provides a new way of looking at the problem. Furthermore, the simplifications introduced by the block notation will prove instrumental in Sec. 3 and Sec. 4.

In the following we design each of the transmitter and receiver building blocks by rewriting them in a matrix form. The banks of filters $\{C_{m,k}(z)\}$ and $\{G_{m,j}(z)\}$ can be represented in terms of the corresponding $P \times K$ and $J \times P$ polyphase matrices \hat{C}_m and \mathbf{G}_m respectively [14]. The (j, i) th element of \mathbf{G}_m is given by $g_{m,j}(i)$ and the (i, k) th element of \hat{C}_m by $c_{m,k}(i)$. Note that the polyphase matrices \hat{C}_m and \mathbf{G}_m become *constant* once we restrict the filters $C_{m,k}(z)$ and $G_{m,j}(z)$ to length P .

The system from Fig. 1 can now be redrawn as in Fig. 2(a), where the receiver block is defined as $\mathcal{T}_m \triangleq \Gamma_m \mathbf{V}_m^{-1} \mathbf{G}_m$. The $P \times P$ block in Fig. 2(a) consisting of the signal unblocking, filtering through the m th channel and blocking can be equivalently described as in Fig. 2(b). Namely, it can be shown [14] that the corresponding $P \times P$ LTI system is given by the following matrix

$$\hat{\mathbf{H}}_m = [\mathbf{H}_m \quad \mathbf{X}(z)]. \quad (2)$$

Here we denote by \mathbf{H}_m the $P \times P - L$ full banded lower triangular Toeplitz matrix

$$\mathbf{H}_m = \begin{bmatrix} h_m(0) & 0 & \cdots & 0 \\ \vdots & h_m(0) & & \vdots \\ h_m(L) & \vdots & \ddots & 0 \\ 0 & h_m(L) & & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & h_m(L) \end{bmatrix}, \quad (3)$$

and $\mathbf{X}(z)$ is the $P \times L$ block that introduces the IBI. By choosing the last L samples of the spreading codes $\{C_{m,k}(z)\}$ to be zero, $\hat{\mathbf{C}}_m$ is of the form $\hat{\mathbf{C}}_m = [\mathbf{C}_m^T \mathbf{0}^T]^T$ with the $L \times K$ zero-block positioned appropriately to eliminate the IBI block $\mathbf{X}(z)$, namely we have

$$\hat{\mathbf{H}}_m \hat{\mathbf{C}}_m = [\mathbf{H}_m \ \mathbf{X}(z)] \cdot \begin{bmatrix} \mathbf{C}_m \\ \mathbf{0} \end{bmatrix} = \mathbf{H}_m \mathbf{C}_m.$$

Therefore the IBI-free equivalent scheme is shown in Fig. 2(c), with the noise vector signal $\hat{\mathbf{e}}_m(n)$ obtained by blocking the noise from Fig. 2(a). Next we use the fact that full banded Toeplitz matrices can be diagonalized by Vandermonde matrices. Namely, let us choose

$$\mathbf{G}_m = \begin{bmatrix} 1 & \rho_{m,0}^{-1} & \cdots & \rho_{m,0}^{-P+1} \\ 1 & \rho_{m,1}^{-1} & \cdots & \rho_{m,1}^{-P+1} \\ \vdots & \vdots & & \vdots \\ 1 & \rho_{m,J-1}^{-1} & \cdots & \rho_{m,J-1}^{-P+1} \end{bmatrix}, \quad \text{for } \rho_{m,j} \in \mathbb{C}, \quad (4)$$

denote by Θ_m the first $P - L$ columns of \mathbf{G}_m and define the diagonal matrix

$$\mathcal{H}_m(\rho_m) \triangleq \text{diag}[H_m(\rho_{m,0}), H_m(\rho_{m,1}), \dots, H_m(\rho_{m,J-1})], \quad (5)$$

with the argument defined as $\rho_m \triangleq [\rho_{m,0} \ \rho_{m,1} \ \cdots \ \rho_{m,J-1}]$. For any $J \in \mathbb{N}$ and an arbitrary set of complex numbers $\{\rho_{m,j}\}_{j=0}^{J-1}$ the following holds

$$\mathbf{G}_m \mathbf{H}_m = \mathcal{H}_m(\rho_m) \Theta_m. \quad (6)$$

The choice of $\{\rho_{m,j}\}_{j=0}^{J-1}$ (which are also called *signature points*) is such that \mathbf{G}_m eliminates MUI as explained next. It will become apparent that the signature points need to be distinct.

Consider the interference from user $\mu \neq m$. From Fig. 2(c) it follows that the interfering signal $\mathbf{s}_\mu(n)$ passes through the concatenation of matrices

$$\mathbf{G}_m \mathbf{H}_\mu \mathbf{C}_\mu = \mathcal{H}_\mu(\rho_m) \Theta_m \mathbf{C}_\mu = \mathcal{H}_\mu(\rho_m) \mathbf{C}_\mu(\rho_m), \quad \text{where} \quad (7)$$

$$\mathbf{C}_\mu(\rho_m) = \begin{bmatrix} C_{\mu,0}(\rho_{m,0}) & C_{\mu,1}(\rho_{m,0}) & \cdots & C_{\mu,K-1}(\rho_{m,0}) \\ C_{\mu,0}(\rho_{m,1}) & C_{\mu,1}(\rho_{m,1}) & \cdots & C_{\mu,K-1}(\rho_{m,1}) \\ \vdots & \vdots & & \vdots \\ C_{\mu,0}(\rho_{m,J-1}) & C_{\mu,1}(\rho_{m,J-1}) & \cdots & C_{\mu,K-1}(\rho_{m,J-1}) \end{bmatrix}. \quad (8)$$

The first equality in (7) is a consequence of (6). From (7) we see that in order to eliminate MUI *regardless of the channels* it suffices to choose $\{\rho_{m,j}\}_{m,j=0}^{M-1,J-1}$ such that

$$C_{\mu,k}(\rho_{m,j}) = 0, \quad \forall m \neq \mu, \quad \forall k \in [0, K-1], \quad \forall j \in [0, J-1]. \quad (9)$$

In practice, the signature points $\rho_{m,j}$ are often chosen to be uniformly spaced on the unit circle

$$\rho_{m,l} = e^{j\frac{2\pi(m+lM)}{MJ}}, \quad 0 \leq l \leq J-1, \quad (10)$$

since this leads to FFT based AMOUR implementations having low complexity [3].

Equations (9) define $(M-1)J$ zeros of the polynomials $C_{m,k}(z)$. In addition to this, let $C_{m,k}(z)$ be such that

$$C_{m,k}(\rho_{m,j}) = A_m \rho_{m,j}^{-k}, \quad (11)$$

where the multipliers A_m introduce a simple power control for different users. At this point the total number of constraints for each of the spreading polynomials is equal to MJ . Recalling that the last L samples of spreading codes are fixed to be zero, the minimum spreading code length is given by $P = MJ + L$. Substituting (11) in (7) for $\mu = m$ and recalling (6) we have

$$\mathbf{G}_m \mathbf{H}_m \mathbf{C}_m = A_m \underbrace{\begin{bmatrix} 1 & \rho_{m,0}^{-1} & \cdots & \rho_{m,0}^{-J+1} \\ 1 & \rho_{m,1}^{-1} & \cdots & \rho_{m,1}^{-J+1} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & \rho_{m,J-1}^{-1} & \cdots & \rho_{m,J-1}^{-J+1} \end{bmatrix}}_{\mathbf{V}_m} \bar{\mathbf{H}}_m, \quad (12)$$

where $\bar{\mathbf{H}}_m$ is the $J \times K$ north-west submatrix of \mathbf{H}_m .

In order to perform the channel equalization after MUI has been eliminated we need to invert the matrix product $\mathbf{V}_m \bar{\mathbf{H}}_m$ in (12), which in turn needs to be of sufficient rank. From (7) with $\mu = m$ we conclude that (12) can be further written as a product of a diagonal matrix $\mathcal{H}_m(\rho_m)$ and a $J \times K$ Vandermonde matrix $\mathcal{C}_\mu(\rho_m)$. The second matrix $\mathcal{C}_\mu(\rho_m)$ is invertible as long as $\{\rho_{m,j}\}$ are distinct. The rank of $\mathcal{H}_m(\rho_m)$ can drop by at most L , and this only if all the zeros of $H_m(z)$ occur at the signature points $\rho_{m,j}$. Thus, the sufficient condition for the invertibility of (12) is $J = K + L$. In summary, the minimal system parameters are given by

$$J = K, \quad (\text{known CSI}), \quad J = K + L, \quad (\text{unknown CSI}) \quad \text{and} \quad P = MJ + L.$$

In the limit when K tends to infinity the bandwidth expansion becomes

$$\text{BW expansion} = \frac{P}{K} = \begin{cases} [MK + L]/K & \text{for known CSI} \\ [M(K + L) + L]/K & \text{unknown CSI} \end{cases} \xrightarrow{K \rightarrow \infty} M.$$

Since there are M simultaneous transmitters in the system, this is the minimum possible bandwidth expansion.

From Fig. 2(c) it readily follows that (ignoring the noise)

$$\hat{\mathbf{s}}_m(n) = \mathbf{A}_m \mathbf{\Gamma}_m \mathbf{V}_m^{-1} \mathbf{V}_m \bar{\mathbf{H}}_m \mathbf{s}_m(n) = \mathbf{A}_m \mathbf{\Gamma}_m \bar{\mathbf{H}}_m \mathbf{s}_m(n). \quad (13)$$

Therefore, $\mathbf{\Gamma}_m$ can be chosen to eliminate the ISI in the absence of noise and this would be a zero-forcing equalizer (ZFE). For more details on this and alternative equalizers, the reader is referred to [3, 4]. In the following we consider the improvement of this conventional AMOUR system obtained by sampling the received continuous-time signal more densely than at the symbol-rate given by the transmitters.

3 AMOUR with integral oversampling

Fractionally-spaced equalizers (FSE) typically show an improvement in performance at the expense of more computations per unit time required at the receiver. FSEs with integral oversampling operate on a discrete-time signal obtained by sampling the received continuous-time signal q times faster than at the transmission rate (thus the name fractionally-spaced). Here q is assumed to be an integer greater than one. Our goal in this section is to introduce the benefits of FSEs in the ISI suppression, without violating the conditions for perfect MUI cancellation irrespective of the uplink channels. As will be clear shortly, this is entirely achieved through the use of the fractionally-spaced AMOUR (FSAMOUR) system, introduced in the following.

In order to develop the discrete-time equivalent structure for the AMOUR system with integral oversampling at the receiver, we consider the continuous-time AMOUR system with a FSE shown in Fig. 3(a). Let T be defined as the symbol spacing at the output of the transmitter [signal $u_m(n)$ in Fig. 3(a)]. Working backwards we conclude that the rate of the blocked signal $\mathbf{s}_m(n)$ is P times lower, i.e. $1/PT$. Since $\mathbf{s}_m(n)$ is obtained by parsing the information sequence $s_m(n)$ into blocks of length K as shown in Fig. 2(a), we conclude that the corresponding data rate of $s_m(n)$ at the transmitter is K/PT .

Each of the transmitted discrete signals $u_m(n)$ are first converted into analog signals and passed through a pulse-shaping filter. The combined effect of the reconstruction filter from the D/A converter, pulse shaping filter as well as the continuous time uplink channel followed by the receive filters is referred to as the *equivalent channel* and is denoted by $h_c(t)$. After passing through the equivalent channel, the signal is corrupted by the additive noise and interference from other users. The received waveform $x_c(t)$ is sampled at q times the rate at the output of the transmitter [see Fig.

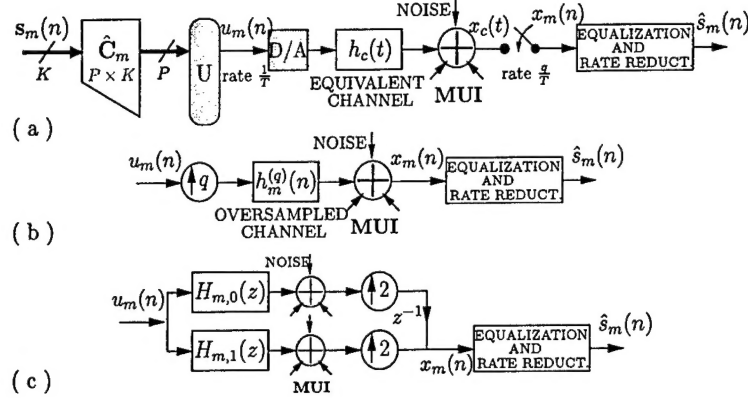


Figure 3: (a) Continuous-time model for the AMOUR system with integral oversampling. (b) Discrete-time equivalent drawing. (c) Polyphase representation for $q = 2$.

3(a)]. The sequence $x_m(n)$ with rate q/T enters the fractionally spaced equalizer which operates at the correspondingly higher rate. Accompanied with the equalization process, some rate reduction also needs to take place at the receiver, so that the sequence $\hat{s}_m(n)$ at the decision device has exactly the same rate K/PT as the starting information sequence.

Now we derive the discrete-time equivalent of the oversampled system from Fig. 3(a). Consider the received sequence $x_m(n)$ in the absence of noise and MUI. We can see that

$$x_m(n) = x_c(n \frac{T}{q}) = \sum_{k=-\infty}^{\infty} u_m(k) h_c(n \frac{T}{q} - kT). \quad (14)$$

Defining the discrete time sequence $h_m^{(q)}(n) \triangleq h_c(nT/q)$, which is nothing but the waveform $h_c(t)$ sampled q times more densely than at integers, we have

$$x_m(n) = \sum_{k=-\infty}^{\infty} u_m(k) h_m^{(q)}(n - kq). \quad (15)$$

This is shown in Fig. 3(b), where the noise and MUI which were continuous functions of time in Fig. 3(a) now need to be modified (by appropriate sampling). Notice that although the discrete-time *equivalent structure* incorporates the upsampling by q at the output of the transmitters, this does not result in any bandwidth expansion, since the physical structure is still given in Fig. 3(a). Our goal in this section is to design the block in Fig. 3(b) labeled “equalization and rate reduction”. In the following we introduce one possible solution that preserves the MUI cancellation property as it was described in Sec. 2 yet provides additional flexibility when it comes to the ISI elimination part. For simplicity in what follows we assume $q = 2$, however it is easy to show that a similar design procedure follows through for any integer q .

Oversampling by $q = 2$. First we redraw the structure in Fig. 3(b) as shown in Fig. 3(c). Here $H_{m,0}(z)$ and $H_{m,1}(z)$ are the Type-1 polyphase components [14] of the oversampled filter $H_m^{(2)}(z)$. In other words

$$H_m^{(2)}(z) = H_{m,0}(z^2) + z^{-1}H_{m,1}(z^2). \quad (16)$$

In Fig. 3(c) we also moved the additive noise and interference past the delay and upsamplers by splitting them into appropriate polyphase components in a fashion similar to (16). Before we proceed with the design of the fractionally-spaced AMOUR receiver, we recall that the construction of the spreading codes $\{C_{m,k}(z)\}$ and the receive filters $\{G_{m,j}(z)\}$ in Sec. 2 ensured the elimination of MUI regardless of the propagation channels as long as their delay spreads are bounded by L . Returning to Fig. 3(c) in view of (16) we notice that $H_{m,0}(z)$ is nothing but the original integer-sampled channel $H_m(z)$. Also, each of the subchannels $H_{m,i}(z)$ can have the order at most equal to the order of $H_m(z)$, i.e. the maximum order of $H_{m,i}(z)$ is L . Moreover, each of the q polyphase components of MUI drawn in Fig. 3(c) is obtained by passing the interfering signals $u_\mu(n)$ through the corresponding channel polyphase components $H_{\mu,i}(z)$. From the discussion in Sec. 2 we know how to eliminate each of these MUI components separately. Therefore, our approach in the equalizer design will be to keep these polyphase channels *separate*, perform the MUI cancellation in each of them and combine the results to obtain the MUI-free signal received from user m . This is achieved by the structure shown in Fig. 4.

The received oversampled signal is first divided into the Type-2 polyphase components (a total of q polyphase components for oversampling by q). This operation assures that in each of the equalizer branches the symbol rate is equal to $1/T$. At the same time, each branch contains only one polyphase component of the desired signal and MUI from Fig. 3(c). These polyphase components are next passed through a system that resembles the conventional AMOUR receiver structure from Fig. 2(a). Notice one difference: while the matrices \mathbf{G}_m and \mathbf{V}_m^{-1} are kept the same as before, the matrices for ISI mitigation $\mathbf{\Gamma}_{m,i}$ are different in each branch and their outputs are combined, forming the information signal estimate $\hat{s}_m(n)$. Careful observation confirms that the output symbol rate is equal to K/PT , precisely as desired.

In order to further investigate the properties of the proposed solution we show the complete FSAMOUR system in terms of the equivalent matrix building blocks in Fig. 5(a). The effect of the oversampling followed by the receiver structure with q branches is equivalent to receiving q copies of each transmitted signal, but after going through different multipath fading channels $H_{m,i}(z)$. This *temporal diversity* in the received signal is obviously beneficial for the equalization process as

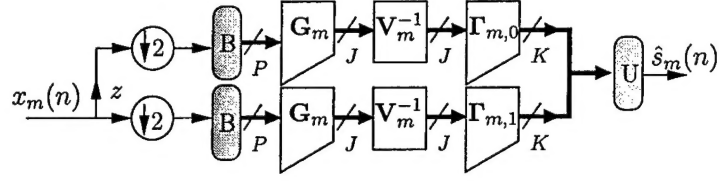


Figure 4: Proposed form of the equalizer with rate reduction.

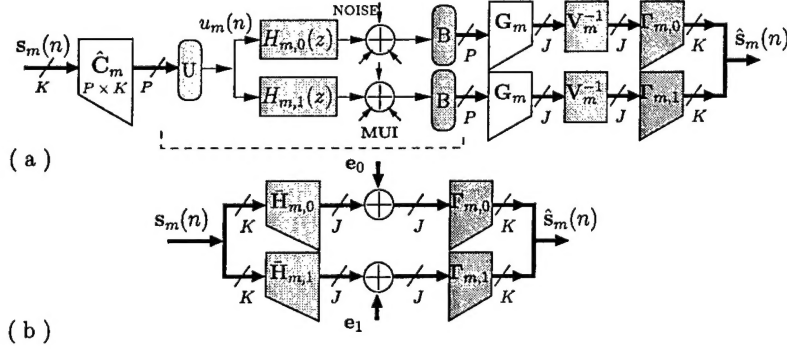


Figure 5: (a) A possible overall structure for the FSAMOUR system. (b) Simplified equivalent structure for ISI suppression.

will be demonstrated in Sec. 3.1. As mentioned previously, MUI elimination in AMOUR systems does not depend on the uplink channels as long as their order is upper-bounded by L , and this is why the proposed FSAMOUR system eliminates MUI in each branch of Fig. 5(a). Notice that the length conditions on P and J for MUI elimination remain the same as in Sec. 2.

Repeating the matrix manipulations similar to those demonstrated in Sec. 2, but this time in each branch separately, we conclude that the equivalent FSAMOUR system is shown in Fig. 5(b). Lower triangular Toeplitz matrices $\bar{\mathbf{H}}_{m,i}$ here correspond to different polyphase components of the oversampled channel. Noise vectors $\mathbf{e}_i(n)$ are obtained by appropriately blocking and filtering the noise from Fig. 5(a). As in [3, 4] the equalizer $\mathbf{\Gamma}_m = [\mathbf{\Gamma}_{m,0} \ \mathbf{\Gamma}_{m,1}]$ can be constructed as a RAKE, zero-forcing or MMSE receiver corresponding to the transmitter $\bar{\mathbf{H}}_m = [\bar{\mathbf{H}}_{m,0}^T \ \bar{\mathbf{H}}_{m,1}^T]^T$:

$$\begin{aligned} \mathbf{\Gamma}_m^{(\text{rake})} &= \bar{\mathbf{H}}_m^\dagger, \\ \mathbf{\Gamma}_m^{(\text{zfe})} &= \left(\bar{\mathbf{H}}_m^\dagger \bar{\mathbf{H}}_m \right)^{-1} \bar{\mathbf{H}}_m^\dagger \text{ (pseudo-inverse)}, \\ \mathbf{\Gamma}_m^{(\text{mmse})} &= \mathcal{R}_{ss} \bar{\mathbf{H}}_m^\dagger \left(\mathcal{R}_{ee} + \bar{\mathbf{H}}_m \mathcal{R}_{ss} \bar{\mathbf{H}}_m^\dagger \right)^{-1}, \end{aligned} \quad (17)$$

where \mathcal{R}_{ss} and \mathcal{R}_{ee} represent the autocorrelation matrices of the signal $\mathbf{s}_m(n)$ and noise $\mathbf{e}(n) \triangleq$

$[e_0^T(n) \ e_1^T(n)]^T$ processes respectively. See Fig. 5(b).

The improvement in performance over the conventional AMOUR system comes as a result of having more degrees of freedom in the construction of equalizers, namely $qJ - K$ more rows than columns in FSAMOUR compared to $J - K$ in AMOUR. Another way to appreciate this additional freedom in the ZFE design is as follows. In the AMOUR systems the construction of ZFEs amounts to finding Γ_m as in (13) such that $\Gamma_m \hat{\mathbf{H}}_m = \mathbf{I}_K$, in other words Γ_m is a *left inverse* of $\hat{\mathbf{H}}_m$. On the other hand, referring to Fig. 5(b) we conclude that the ZFEs in the FSAMOUR systems need to satisfy

$$\Gamma_{m,0} \hat{\mathbf{H}}_{m,0} + \Gamma_{m,1} \hat{\mathbf{H}}_{m,1} = \mathbf{I}_K$$

thus providing more possibilities for the design of $\Gamma_{m,i}$. In addition to all this, the performance of the *zero-forcing* solutions can be further improved by noticing that left inverses of $\tilde{\mathbf{H}}_m$ are not unique. In the following subsection we derive the best ZFE for a given FSAMOUR system with the oversampling factor q . This optimal solution corresponds to taking advantage of the $qJ - K$ degrees of freedom present in the equalizer design.

3.1 Optimal FSAMOUR ZFE

Consider the equivalent FSAMOUR system given in Fig. 6(a). It corresponds to the system shown in Fig. 5(b) with one difference, namely the block-equalizer is allowed to have memory. In the following we investigate the case of zero-forcing equalization, which corresponds to having $\hat{s}_m(n) = s_m(n)$ in the absence of noise. Obviously, this is achieved if and only if $\Gamma_m(z)$ is a left inverse of $\tilde{\mathbf{H}}_m$. Under the conditions on P and J described in Sec. 2 this inverse exists. Moreover, the fact that $\tilde{\mathbf{H}}_m$ is tall implies that this inverse is not unique. Our goal is to find the left inverse $\Gamma_m(z)$ as in Fig. 6(a) of a given order that will minimize the noise power at the output, i.e. minimize the power of $\hat{s}_m(n)$ given that $s_m(n) = 0$. The equalizer design described here is closely related to the solution of a similar problem presented in [21]. One difference is that the combined transmitter/channel matrix $\tilde{\mathbf{H}}_m$ in Fig. 6(a) is constant, so we use its *singular value decomposition* [5] instead of a Smith form decomposition as in [21].

The tall rectangular matrix $\tilde{\mathbf{H}}_m$ can be decomposed as [5]

$$\tilde{\mathbf{H}}_m = \mathbf{U}_m \cdot \begin{bmatrix} \Sigma_m \\ \mathbf{0} \end{bmatrix} \cdot \mathbf{V}_m, \quad (18)$$

where \mathbf{U}_m and \mathbf{V}_m are $qJ \times qJ$ and $K \times K$ unitary matrices respectively, and Σ_m is a $K \times K$ diagonal matrix of singular values. Since we assumed $\tilde{\mathbf{H}}_m$ has rank K it follows that Σ_m is invertible. It

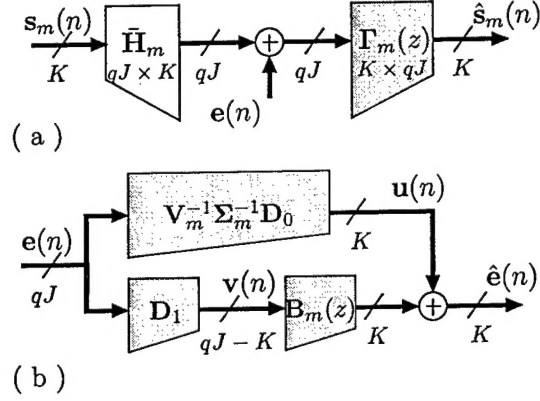


Figure 6: (a) Equivalent FSAMOUR system. (b) ZFE structure with noise input.

can be seen from (18) that the most general form of a left inverse of \bar{H}_m is given by

$$\Gamma_m(z) = V_m^\dagger [\Sigma_m^{-1} \quad A_m(z)] U_m^\dagger, \quad (19)$$

where $A_m(z)$ is an *arbitrary* $K \times (qJ - K)$ polynomial matrix and represents a handle on the degrees of freedom in the design of $\Gamma_m(z)$. Defining the $K \times qJ$, $(qJ - K) \times qJ$ and $K \times (qJ - K)$ matrices D_0 , D_1 and $B_m(z)$ respectively as

$$\begin{bmatrix} D_0 \\ D_1 \end{bmatrix} \triangleq U_m^\dagger, \quad \text{and} \quad B_m(z) \triangleq V_m^\dagger \cdot A_m(z), \quad (20)$$

equation (19) can be re-written as [see Fig. 6(b)]

$$\Gamma_m(z) = V_m^\dagger \Sigma_m^{-1} \cdot D_0 + B_m(z) \cdot D_1. \quad (21)$$

Since there is a one to one correspondence (20) between the matrices $A_m(z)$ and $B_m(z)$, the design objective becomes that of finding the $B_m(z)$ of a fixed order $N_b - 1$, given by its impulse response

$$B_m(z) = \sum_{n=0}^{N_b-1} B_{m,n} z^{-n}, \quad (22)$$

that minimizes the noise power $E\{\hat{e}_m^\dagger \hat{e}_m\}/K$ at the output of Fig. 6(b). The operator $E\{\cdot\}$ denotes the expected value. From Fig. 6(b) it is evident that the optimal $B_m(z)$ in this context is nothing but a *linear estimator* of a vector random process $u(n)$ given $v(n)$. The solution is well-known [11] and is given by

$$[B_{m,0} \quad B_{m,1} \quad \cdots \quad B_{m,N_b-1}] \triangleq \mathcal{B} = -E\{u(n)v^\dagger(n)\} \cdot \mathcal{R}_{vv}^{-1}, \quad (23)$$

where $\mathcal{V}(n) \triangleq [\mathbf{v}^T(n) \ \mathbf{v}^T(n-1) \ \dots \ \mathbf{v}^T(n-N_B+1)]^T$ and $\mathcal{R}_{\mathcal{V}\mathcal{V}}$ is its autocorrelation matrix. Next we rewrite the solution (23) in terms of the noise statistics, namely its $qJ \times qJ$ crosscorrelation matrices $\mathcal{R}_{ee}(k) \triangleq E\{\mathbf{e}_m(n)\mathbf{e}_m^\dagger(n-k)\}$. First note that

$$\mathcal{R}_{\mathcal{V}\mathcal{V}} = \begin{bmatrix} \mathbf{D}_1 \mathcal{R}_{ee}(0) \mathbf{D}_1^\dagger & \mathbf{D}_1 \mathcal{R}_{ee}(1) \mathbf{D}_1^\dagger & \dots & \mathbf{D}_1 \mathcal{R}_{ee}(N_b-1) \mathbf{D}_1^\dagger \\ \mathbf{D}_1 \mathcal{R}_{ee}(1) \mathbf{D}_1^\dagger & \mathbf{D}_1 \mathcal{R}_{ee}(0) \mathbf{D}_1^\dagger & \dots & \mathbf{D}_1 \mathcal{R}_{ee}(N_b-2) \mathbf{D}_1^\dagger \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{D}_1 \mathcal{R}_{ee}(N_b-1) \mathbf{D}_1^\dagger & \mathbf{D}_1 \mathcal{R}_{ee}(N_b-2) \mathbf{D}_1^\dagger & \dots & \mathbf{D}_1 \mathcal{R}_{ee}(0) \mathbf{D}_1^\dagger \end{bmatrix}. \quad (24)$$

Similarly, we can rewrite

$$E\{\mathbf{u}(n)\mathcal{V}^\dagger(n)\} = \mathbf{V}_m^\dagger \cdot \Sigma_m^{-1} \cdot \mathbf{D}_0 \cdot [\mathcal{R}_{ee}(0) \mathbf{D}_1^\dagger \ \mathcal{R}_{ee}(1) \mathbf{D}_1^\dagger \ \dots \ \mathcal{R}_{ee}(N_b-1) \mathbf{D}_1^\dagger]. \quad (25)$$

For sufficiently large input block size qJ it is often safe to assume that the noise is uncorrelated across different blocks; in other words $\mathcal{R}_{ee}(k) = \mathbf{0}$ for $k \neq 0$. In this important special case the optimal $\mathbf{B}_m(z)$ is a constant, namely

$$\mathbf{B}_m(z) = \mathbf{B}_{m,0} = -\mathbf{V}_m^\dagger \Sigma_m^{-1} \mathbf{D}_0 \mathcal{R}_{ee}(0) \mathbf{D}_1^\dagger \left(\mathbf{D}_1 \mathcal{R}_{ee}(0) \mathbf{D}_1^\dagger \right)^{-1}. \quad (26)$$

From (26) and (21) we get the optimal form of a ZFE

$$\mathbf{\Gamma}_m^{(\text{opt})} = \mathbf{V}_m^\dagger \Sigma_m^{-1} \left[\mathbf{I}_K \ - \mathbf{D}_0 \mathcal{R}_{ee}(0) \mathbf{D}_1^\dagger \left(\mathbf{D}_1 \mathcal{R}_{ee}(0) \mathbf{D}_1^\dagger \right)^{-1} \right] \mathbf{U}_m^\dagger. \quad (27)$$

Another important special case occurs when the noise samples at the input of the receiver are i.i.d. It is important to notice here that $\mathbf{e}(n)$ in Figs. 5 and 6 is obtained by passing the input noise through a bank of q receiver front ends $\mathbf{V}_m^{-1} \mathbf{G}_m$. Therefore, the noise autocorrelation matrix $\mathcal{R}_{ee}(0)$ is not likely to be a scaled identity. Instead, in this case we have

$$\mathcal{R}_{ee}(k) = \delta_k \cdot \text{diag}_{0 \leq z \leq q-1} \{ \sigma_z^2 \cdot \mathbf{V}_m^{-1} \mathbf{G}_m \mathbf{G}_m^\dagger \mathbf{V}_m^{-\dagger} \}, \quad (28)$$

which is a $qJ \times qP$ block-diagonal matrix, with noise variances σ_z^2 corresponding to different signal polyphase components. Starting from (4) and (12) the reader can readily verify that for large values of M , $\mathbf{V}_m^{-1} \mathbf{G}_m \mathbf{G}_m^\dagger \mathbf{V}_m^{-\dagger} \approx M \cdot \mathbf{I}_J$. Therefore, in the case of white channel noise and no oversampling in a system with many users, the optimal ZFE from (27) becomes

$$\mathbf{\Gamma}_m^{(\text{white noise})} = \mathbf{V}_m^\dagger [\Sigma_m^{-1} \ \mathbf{0}] \mathbf{U}_m^\dagger. \quad (29)$$

This follows since $\mathbf{D}_0 \mathbf{D}_1^\dagger = \mathbf{0}$ and $\mathcal{R}_{ee}(k) \approx \delta_k \cdot \sigma_k^2 \cdot \mathbf{I}$.

At this point we would like to make a distinction between the optimal ZFEs in AMOUR and FSAMOUR systems. From the derivations presented in this subsection it is evident that the optimal

ZFEs can be constructed in a traditional AMOUR system of [3, 4] and it is to be expected that this solution would perform better than the ordinary ZFE based on the matrix pseudo-inverse similar to (17). However, in the following we show that if the channel noise in Fig. 3(a) is i.i.d. then any optimization of ZFEs in AMOUR systems will *not* improve their performance. This is not true for fractionally spaced AMOUR systems, since the noise samples in vectors $\mathbf{e}_0(n)$ and $\mathbf{e}_1(n)$ in Fig. 6(b) need not have the same variances although they remain independent. This is due to the fact that $\mathbf{e}_0(n)$ and $\mathbf{e}_1(n)$ correspond to signals received through *different* polyphase components of the channel. Consequently, in the FSAMOUR case, the noise autocorrelation matrices $\mathcal{R}_{ee}(0)$ appearing in (27) are *not* given by scaled identity matrices and (29) does not correspond to the optimal solution. Now let us compare the optimal ZFE in the AMOUR system for the white noise (29) to the corresponding zero-forcing solution given in (17). The result is summarized as follows.

Proposition 1. Pseudo-inverse is the optimal AMOUR ZF SSE if the noise is white.

Comment. This result is indeed well-known. The reader is referred to [7] for a detailed treatment of various equalizers in a traditional CDMA system. For completeness, in the following we give a short proof of Proposition 1.

Proof. Starting from the traditional ZFE $\mathbf{\Gamma}_m^{(\text{zfe})}$ we have

$$\begin{aligned}\mathbf{\Gamma}_m^{(\text{zfe})} &= (\bar{\mathbf{H}}_m^\dagger \bar{\mathbf{H}}_m)^{-1} \bar{\mathbf{H}}_m^\dagger = \left(\mathbf{V}_m^\dagger \begin{bmatrix} \boldsymbol{\Sigma}_m^\dagger & \mathbf{0} \end{bmatrix} \mathbf{U}_m^\dagger \mathbf{U}_m \begin{bmatrix} \boldsymbol{\Sigma}_m \\ \mathbf{0} \end{bmatrix} \mathbf{V}_m \right)^{-1} \mathbf{V}_m^\dagger \begin{bmatrix} \boldsymbol{\Sigma}_m^\dagger & \mathbf{0} \end{bmatrix} \mathbf{U}_m^\dagger \\ &= \mathbf{V}_m^\dagger \begin{bmatrix} \boldsymbol{\Sigma}_m^{-1} & \mathbf{0} \end{bmatrix} \mathbf{U}_m^\dagger = \mathbf{\Gamma}_m^{(\text{white noise})}.\end{aligned}\quad (30)$$

A more insightful way to look at the result from Proposition 1 is that there is nothing to be gained by using the optimal solution if there is no oversampling at the receiver. In contrast to this, using the optimal ZFEs in FSAMOUR systems leads to a noticeable improvement in performance over the simple pseudo-inverses as is demonstrated in Sec. 3.2. Finally, note that an alternative to using the equalizer (27) would be to apply pre-whitening filters followed by equalizers from (29).

3.2 Performance evaluation

In this subsection we compare the performance of the conventional (SSE) AMOUR described in Sec. 2 and the FSAMOUR system from Sec. 3 with oversampling ratio $q = 2$. System parameters were given by $K = 12$, $M = 4$, while J and P were chosen to be the minimum for the guaranteed existence of channel ZFEs as explained in Sec. 2. The performance results were obtained by averaging over thirty multipath channel realizations. The equivalent channel was modeled as a combination of a raised cosine (constant part in the transmitter and the receiver) and a randomly chosen short multipath channel. The resulting half-integer sampled, channel impulse responses $h_m^{(2)}(n)$ were of

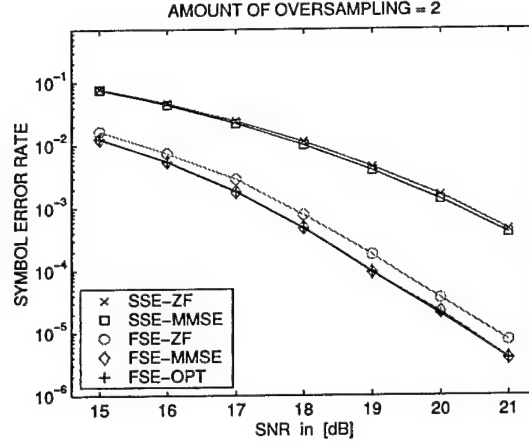


Figure 7: Probability of error as a function of SNR in AMOUR and FSAMOUR systems.

the eleventh order. The equivalent, integer-spaced channels were obtained by keeping the even samples and are of order $L = 5$.

The channel noise, which was originally AWGN, was colored by the square root raised cosine at the receiver. The signal to noise ratio (SNR) was measured after sampling at the entrance of the receiver [point $x_m(n)$ in Fig. 3(a)]. Notice that SNR does not depend on the oversampling ratio q as long as the signal and the noise are stationary. The performance curves are shown in Fig. 7. The acronyms “SSE” and “FSE” represent AMOUR and FSAMOUR systems, while the suffices “ZF”, “MMSE” and “OPT” correspond to zero-forcing, minimum mean-squared error and optimal ZFE solutions respectively. There are several important observations that can be made from these results:

- The overall performance of AMOUR systems is significantly improved by signal oversampling at the receiver.
- The performance of ZFEs in FSAMOUR systems can be further improved by about 0.4[dB] by using the optimal equalizers that exploit the redundancy in ZFE design as described in Sec. 3.1. This is due to the fact that the optimal solution is given by (27) rather than (29). As explained previously, the same does not hold for AMOUR systems.
- The performance of the optimal ZFEs in FSAMOUR systems is almost identical to the performance of the *optimal*¹ MMSE equalizers. Thus there is practically no loss in performance as a result of using the optimal ZFE given by (27) instead of the MMSE equalizer (17). The

¹The MMSE equalizer is the optimal solution in terms of minimizing the energy of the error signal at the receiver for the fixed system parameters.

advantages of using a ZFE become evident by comparing the expressions (27) and (17). As opposed to the MMSE solution $\mathbf{\Gamma}_m^{(\text{mmse})}$, zero-forcing equalizer $\mathbf{\Gamma}_m^{(\text{opt})}$ does not require the knowledge of the signal statistics \mathcal{R}_{ss} and if the noise is white and stationary, the solution $\mathbf{\Gamma}_m^{(\text{opt})}$ is independent of the noise variance, which plays a significant role in the corresponding MMSE solution (17). More detailed analysis of mentioned advantages can be found in [20].

- Even though the noise was colored, a simple pseudo-inverse happens to yield an almost identical performance as the MMSE equalizer, and is therefore the optimal ZFE in AMOUR systems with no oversampling.

In the next section we introduce the modification of the idea of the integral oversampling of the received signal to a more general case when the amount of oversampling is a rational number.

4 AMOUR with fractional oversampling

While FSAMOUR systems with the integral oversampling can lead to significant improvement in performance compared to traditional AMOUR systems, the notion of oversampling the received CDMA signal might be less popular due to very high data rates of the transmitted CDMA signals. According to the scenario of integral oversampling the data rates at the receiver are at least twice as high as the rates at the transmitter, which makes them prohibitively high for most sophisticated equalization techniques. In this section we explore the consequences of sampling the continuous-time received signal $x_c(t)$ in Fig. 3(a) at a rate that is higher than the symbol rate $1/T$ by a fractional amount. To be more precise, suppose the amount of oversampling is q/r , where q and r are coprime integers satisfying $q > r$. If $q = r + 1$ for high values of r the data rate at the receiver becomes almost identical to the one at the transmitter which is rather advantageous from the implementational point of view. It will soon become evident that the case when q and r share a common divisor can easily be reduced to the case of coprime factors. This said, it appears that the discussion from the previous section is redundant since it simply corresponds to fractional oversampling with $r = 1$. However, it is instructive to consider the integer case separately since it is easier to analyze, and provides some important insights.

Consider Fig. 3(a) and suppose $x_c(t)$ has been sampled at rate q/r . This situation is shown in Fig. 8(a). Performing the analysis very similar to the one in Sec. 3, we can easily show that in this case we have

$$x_m(n) = \sum_{k=-\infty}^{\infty} u_m(k) h_m^{(q)}(nr - kq). \quad (31)$$

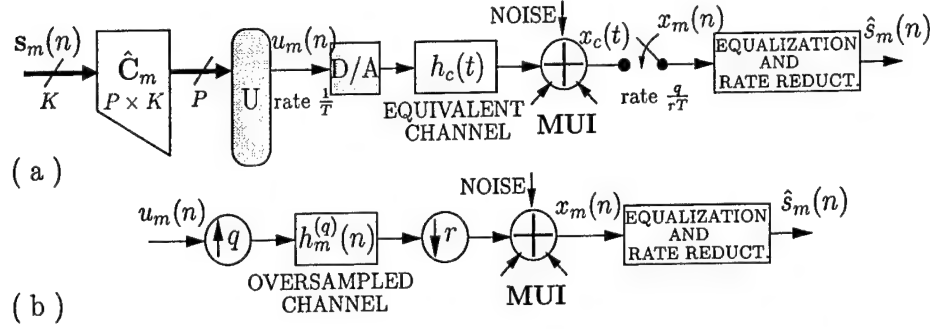


Figure 8: (a) Continuous-time model for the AMOUR system with fractional oversampling ratio q/r . (b) Discrete-time equivalent drawing.

This is shown in Fig. 8(b), with appropriate modification of the noise from Fig. 8(a) and with $h_m^{(q)}(n)$ denoting $h_c(nT/q)$, just as it did in the case of integer oversampling.

The structure shown in Fig. 8(b) consisting of an expander by q , filter $H_m^{(q)}(z)$ and a decimator by r has been studied extensively in [18, 19, 20]. It has been shown in [20] that without loss of generality we can assume q and r are coprime in such structures. Namely, if p was a nontrivial greatest common divisor of q and r such that $q = q' \cdot p$ and $r = r' \cdot p$, with q' and r' mutually coprime, then the structure is equivalent to the one with q replaced by q' , r replaced by r' and the new filter corresponding to the zeroth p -fold polyphase component [14] of $H_m^{(q)}(z)$.

Now we are ready for the problem of multiuser communications with the rational oversampling ratio of q/r . The analysis of the fractionally oversampled FSAMOUR systems will turn out to be somewhat similar to the discussion in Sec. 2 and in order to make the presentation more accessible we have grouped the most important steps into separate subsections. One noticeable difference with respect to the material from Sec. 2 is that in this section we will mostly deal with larger, block matrices. This comes as a consequence of a result on fractionally sampled channel responses, presented in a recent paper on fractional biorthogonal partners [20].

4.1 Writing the fractionally sampled channel as a block convolution

Combining the elements from Figs. 8(a) and 8(b), we conclude that the discrete-time equivalent scheme of the FSAMOUR system with the oversampling ratio q/r is shown in Fig. 9(a). It has been established in [20] that the operation of filtering by $H_m^{(q)}(z)$ surrounded by an expander and a decimator as it appears in Fig. 9(a) is equivalent to blocking the signal, passing it through a $q \times r$ matrix transfer function $\mathbf{E}_m(z)$ and then unblocking it. This equivalent structure is employed

Then it can be shown [20] that the equivalent matrix transfer function $\mathbf{E}_m(z)$ is given by

$$\mathbf{E}_m(z) = \begin{bmatrix} E_{0,0}(z) & E_{0,1}(z) & \cdots & E_{0,r-1}(z) \\ E_{1,0}(z) & E_{1,1}(z) & \cdots & E_{1,r-1}(z) \\ \vdots & \vdots & & \vdots \\ E_{q-1,0}(z) & E_{q-1,1}(z) & \cdots & E_{q-1,r-1}(z) \end{bmatrix}. \quad (35)$$

Now consider the block surrounded by a dashed line in Fig. 9(b). This can trivially be redrawn as in Fig. 9(c). The denoted $\bar{P} \times P$ transfer function $\hat{\mathbf{E}}_m(z)$ is a block pseudo-circulant

$$\hat{\mathbf{E}}_m(z) = \begin{bmatrix} \mathbf{E}_0 & \mathbf{0} & \cdots & \mathbf{0} & z^{-1}\mathbf{E}_N & z^{-1}\mathbf{E}_{N-1} & \cdots & z^{-1}\mathbf{E}_1 \\ \mathbf{E}_1 & \mathbf{E}_0 & \cdots & \mathbf{0} & \mathbf{0} & z^{-1}\mathbf{E}_N & \cdots & z^{-1}\mathbf{E}_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots \\ \mathbf{E}_N & \mathbf{E}_{N-1} & \cdots & \mathbf{E}_0 & \mathbf{0} & \mathbf{0} & \cdots & \mathbf{0} \\ \mathbf{0} & \mathbf{E}_N & \cdots & \mathbf{E}_1 & \mathbf{E}_0 & \mathbf{0} & \cdots & \mathbf{0} \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots \\ \mathbf{0} & \mathbf{0} & \cdots & \mathbf{E}_N & \mathbf{E}_{N-1} & \mathbf{E}_{N-2} & \cdots & \mathbf{E}_0 \end{bmatrix}. \quad (36)$$

The $q \times r$ blocks \mathbf{E}_n , for $0 \leq n \leq N$ in (36) represent the impulse response of $\mathbf{E}_m(z)$, while N is the order of the matrix polynomial and it depends on the choice of r and on the maximum channel order L . This issue will be revisited shortly. It is implicitly assumed in (36) that q divides \bar{P} . For arbitrary values of r and q we can write

$$\bar{P} = q \cdot n_q + e_q \quad \text{and} \quad P = r \cdot n_r + e_r, \quad (37)$$

where $n_q, e_q, n_r, e_r \in \mathbb{N}$ and $e_q < q$, $e_r < r$. Equation (36) obviously corresponds to $e_q = e_r = 0$, i.e. when r divides P and q divides \bar{P} . For general values of r and q , the block pseudo-circulant $\hat{\mathbf{E}}_m(z)$ from (36) gets transformed by inserting e_r additional columns of zeros in each block-row and by adding e_q additional rows at the bottom. In the following we will assume $e_q = e_r = 0$ since this leads to essentially no loss of generality. Furthermore, we will assume that $n_q = n_r$, or equivalently that $\bar{P} = qn_r$, which is a valid assumption since \bar{P} is a free parameter.

4.2 Eliminating IBI

Next we would like to eliminate the memory dependence in (36) which is responsible for inter-block interference (IBI). It is apparent from Fig. 9 that this can be achieved by choosing $\hat{\mathbf{C}}_m$ such that its last rN rows are zero. This effectively means that the transmitter is inserting a redundancy of rN symbols after each block of length $P - rN$. Let us denote by $\bar{\mathbf{E}}_m$ the $\bar{P} \times (P - rN)$ constant matrix obtained as a result of premultiplying $\hat{\mathbf{C}}_m$ by $\hat{\mathbf{E}}_m(z)$. Next, we note that the *blocked* version

of the equality (6) holds true as well. In other words, $\bar{\mathbf{E}}_m$ can be block-diagonalized using block-Vandermonde matrices. Namely, let us choose

$$\mathbf{G}_m = \begin{bmatrix} \mathbf{I}_q & \rho_{m,0}^{-1} \mathbf{I}_q & \cdots & \rho_{m,0}^{-n_q+1} \mathbf{I}_q \\ \mathbf{I}_q & \rho_{m,1}^{-1} \mathbf{I}_q & \cdots & \rho_{m,1}^{-n_q+1} \mathbf{I}_q \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{I}_q & \rho_{m,J-1}^{-1} \mathbf{I}_q & \cdots & \rho_{m,J-1}^{-n_q+1} \mathbf{I}_q \end{bmatrix}, \text{ for } \rho_{m,j} \in \mathbb{C}, \quad (38)$$

denote by Θ_m the following $Jr \times (P - Nr)$ matrix, recalling that $n_r = n_q$

$$\Theta_m = \begin{bmatrix} \mathbf{I}_r & \rho_{m,0}^{-1} \mathbf{I}_r & \cdots & \rho_{m,0}^{-(n_r-N-1)} \mathbf{I}_r \\ \mathbf{I}_r & \rho_{m,1}^{-1} \mathbf{I}_r & \cdots & \rho_{m,1}^{-(n_r-N-1)} \mathbf{I}_r \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{I}_r & \rho_{m,J-1}^{-1} \mathbf{I}_r & \cdots & \rho_{m,J-1}^{-(n_r-N-1)} \mathbf{I}_r \end{bmatrix}, \quad (39)$$

and define the $qJ \times rJ$ block-diagonal matrix

$$\mathcal{E}_m(\rho_m) \triangleq \text{diag}[\mathbf{E}_m(\rho_{m,0}), \mathbf{E}_m(\rho_{m,1}), \dots, \mathbf{E}_m(\rho_{m,J-1})]. \quad (40)$$

Then for any $J \in \mathbb{N}$ and any set of distinct complex numbers $\{\rho_{m,j}\}_{j=0}^{J-1}$ the following holds

$$\mathbf{G}_m \bar{\mathbf{E}}_m = \mathcal{E}_m(\rho_m) \Theta_m. \quad (41)$$

Notice that we used the symbols \mathbf{G}_m and Θ_m to represent different matrices from the ones in Sec.

2. This is done for notational simplicity since no confusion is anticipated.

Once we have established the connection with the traditional AMOUR systems, we follow the steps similar to those in Sec. 2 in order to get conditions for MUI cancellation and channel equalization regardless of the channels $h_m(n)$. Given the analogy between the equations (41) and (6) we conjecture that the block at the receiver in Fig. 9 responsible for MUI elimination should be given by \mathbf{G}_m as in (38). In the following we first clarify this point and then proceed to state the result on the existence of channel ZFEs.

4.3 MUI cancellation

The interference at the m th receiver coming from the user $\mu \neq m$ is proportional to the output of the concatenation of matrices $\mathbf{G}_m \bar{\mathbf{E}}_\mu \mathbf{C}_\mu$, where \mathbf{C}_μ is the nonzero part of the spreading code matrix $\hat{\mathbf{C}}_\mu$ and is exactly the same as the one used in (7). Using (41) we see that the MUI term is proportional to

$$\mathbf{G}_m \bar{\mathbf{E}}_\mu \mathbf{C}_\mu = \mathcal{E}_\mu(\rho_m) \Theta_m \mathbf{C}_\mu = \mathcal{E}_\mu(\rho_m) \mathbf{C}_\mu(\rho_m), \text{ with} \quad (42)$$

$$\mathbf{C}_\mu(\rho_m) \triangleq \begin{bmatrix} \mathbf{C}_\mu(\rho_{m,0}) \\ \mathbf{C}_\mu(\rho_{m,1}) \\ \vdots \\ \mathbf{C}_\mu(\rho_{m,J-1}) \end{bmatrix}, \text{ and } \mathbf{C}_\mu(\gamma) \triangleq \begin{bmatrix} C_{\mu,0}^{(0)}(\gamma) & C_{\mu,1}^{(0)}(\gamma) & \cdots & C_{\mu,K-1}^{(0)}(\gamma) \\ C_{\mu,0}^{(1)}(\gamma) & C_{\mu,1}^{(1)}(\gamma) & \cdots & C_{\mu,K-1}^{(1)}(\gamma) \\ \vdots & \vdots & \ddots & \vdots \\ C_{\mu,0}^{(r-1)}(\gamma) & C_{\mu,1}^{(r-1)}(\gamma) & \cdots & C_{\mu,K-1}^{(r-1)}(\gamma) \end{bmatrix}. \quad (43)$$

The entries $C_{\mu,k}^{(l)}(\gamma)$, for $0 \leq k \leq K-1$, $0 \leq l \leq r-1$ in (43) represent the l th Type-1 polyphase components of the k th spreading code used by user μ , evaluated at $z = \gamma$. In other words, the k th spreading code in Fig. 1(a) can be written as

$$C_{m,k}(z) = \sum_{l=0}^{r-1} C_{m,k}^{(l)}(z^r) z^{-l}.$$

It follows from (42)-(43) that MUI elimination can be achieved by choosing $\{\rho_{m,j}\}_{m,j=0}^{M-1,J-1}$ such that

$$C_{\mu,k}^{(l)}(\rho_{m,j}) = 0, \quad \forall m \neq \mu, \quad \forall k \in [0, K-1], \quad \forall j \in [0, J-1], \quad \forall l \in [0, r-1]. \quad (44)$$

Equations (44) define $(M-1)J$ zeros for *each* of the r polyphase components of $C_{m,k}(z)$. In addition to this, we will choose the nonzero values similarly as in Sec. 2 such that the channel equalization becomes easier. To this end, let us choose

$$C_{m,k}^{(l)}(\rho_{m,j}) = A_m \cdot \delta(l - \beta) \cdot \rho_{m,j}^{-\alpha}, \quad (45)$$

for integers α and β with $\beta < r$ chosen such that $k = \alpha r + \beta$. This brings the total number of constraints in each of the spreading code polynomials to MJr . Recalling that the last Nr samples of spreading codes are fixed to be zero, the minimum spreading code length is given by $P = (MJ + N)r$.

4.4 Channel equalization

The last step in the receiver design is to eliminate the ISI present in the MUI-free signal. For an arbitrary choice of integers K and r with $r < K$ we can write

$$K = r \cdot \alpha_r + \beta_r, \quad (46)$$

with $\alpha_r, \beta_r \in \mathbb{N}$ and $\beta_r < r$. Let us first assume that K was chosen such that $\beta_r = 0$ in (46). Substituting (45) in (43) for $\mu = m$ we have

$$\mathbf{C}_m(\rho_{m,j}) = A_m \begin{bmatrix} \mathbf{I}_r & \rho_{m,j}^{-1} \mathbf{I}_r & \cdots & \rho_{m,j}^{-(\alpha_r-1)} \mathbf{I}_r \end{bmatrix}, \quad (47)$$

which further leads to

$$\mathbf{G}_m \bar{\mathbf{E}}_\mu \mathbf{C}_\mu = \mathbf{A}_m \cdot \mathcal{E}_\mu(\rho_m) \cdot \begin{bmatrix} \mathbf{I}_r & \rho_{m,0}^{-1} \mathbf{I}_r & \cdots & \rho_{m,0}^{-(\alpha_r-1)} \mathbf{I}_r \\ \mathbf{I}_r & \rho_{m,1}^{-1} \mathbf{I}_r & \cdots & \rho_{m,1}^{-(\alpha_r-1)} \mathbf{I}_r \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{I}_r & \rho_{m,J-1}^{-1} \mathbf{I}_r & \cdots & \rho_{m,J-1}^{-(\alpha_r-1)} \mathbf{I}_r \end{bmatrix}. \quad (48)$$

Recalling the relationship (41) we finally have that

$$\mathbf{G}_m \bar{\mathbf{E}}_m \mathbf{C}_m = \mathbf{A}_m \cdot \underbrace{\begin{bmatrix} \mathbf{I}_q & \rho_{m,0}^{-1} \mathbf{I}_q & \cdots & \rho_{m,0}^{-(\alpha_r+N-1)} \mathbf{I}_q \\ \mathbf{I}_q & \rho_{m,1}^{-1} \mathbf{I}_q & \cdots & \rho_{m,1}^{-(\alpha_r+N-1)} \mathbf{I}_q \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{I}_q & \rho_{m,J-1}^{-1} \mathbf{I}_q & \cdots & \rho_{m,J-1}^{-(\alpha_r+N-1)} \mathbf{I}_q \end{bmatrix}}_{\mathbf{V}_m} \cdot \mathbf{E}_m, \quad (49)$$

where \mathbf{E}_m is the $(\alpha_r + N)q \times K$ north-west submatrix of $\bar{\mathbf{E}}_m$. If $\beta_r > 0$ in (46), this simply leads to adding the first β_r columns of the next logical block to the right end in (47), consequently augmenting the matrices \mathbf{V}_m and \mathbf{E}_m in (49).

The channel equalization which follows the MUI cancellation amounts to finding a *left* inverse of the matrix product $\mathbf{V}_m \cdot \mathbf{E}_m$ appearing on the right hand side of (49). The first matrix in this product is block-Vandermonde and it is invertible if $J \geq \alpha_r + N$ and if $\{\rho_{m,j}\}_{j=0}^{J-1}$ are distinct (the latter was assured previously). Therefore we get the value for one of the parameters

$$J = \alpha_r + N. \quad (50)$$

Notice that since $q > r$, from (50) and (46) it automatically follows that $\mathbf{V}_m \cdot \mathbf{E}_m$ is a tall matrix, thus it *could* have a left inverse. However, these conditions are not sufficient. Another condition that needs to be satisfied is the following

$$\text{rank}\{\mathbf{G}_m \bar{\mathbf{E}}_m \mathbf{C}_m\} = K \Rightarrow \text{rank}\{\mathcal{E}_m(\rho_m)\} \geq K. \quad (51)$$

In other words, in order for the channel $h_m(n)$ to be equalizable using ZFEs after oversampling the received signal by q/r and MUI cancellation, we can allow for the rank of $\mathcal{E}_m(\rho_m)$ in (40) to drop by the maximum amount of $r \cdot N$, regardless of the choice of signature points $\{\rho_{m,j}\}$. Obviously, *this cannot be guaranteed regardless of the channel and other system parameters* simply because the matrix polynomial $\mathbf{E}_m(z)$ could happen to be rank-deficient for all values of z . At best we can only hope to establish the conditions under which the rank equality (51) stays satisfied regardless of the choice of signature points. This is different from the conventional AMOUR and integral FSAMOUR methods described in Secs. 2 and 3, where we had two conditions on system

parameters for guaranteed channel equalizability depending on whether the channel was known ($J \geq K$) or unknown ($J \geq K + L$). Here we *cannot* guarantee equalizability even for the known CSI, if the channel leads to rank-deficient $\mathbf{E}_m(z)$. Luckily, this occurs with zero probability.² If this is not the case, the channel can be equalized under the same restrictions on the parameters regardless of the specific channel in question. The following theorem establishes the result, under one extra assumption on the decimation ratio r .

Theorem 1. Consider the FSAMOUR communication system given by its discrete-time equivalent in Fig. 9(a). Let the maximum order of all the channels $\{h_m(n)\}_{m=0}^{M-1}$ be L . Let us choose the integers $r \geq L + 1$ and $q > r$ such that the irreducible ratio q/r closely approximates the desired amount of oversampling at the receiver. Next, choose an arbitrary $\alpha_r \geq r$ and take the following values of the parameters:

$$K = r \cdot \alpha_r, \quad J = \alpha_r + 1, \quad P = (MJ + 1)r, \quad \bar{P} = (MJ + 1)q. \quad (52)$$

1. Multiuser interference (MUI) can be eliminated by blocking the received signal into the blocks of length \bar{P} and passing it through the matrix \mathbf{G}_m as introduced in (38) with $n_q = MJ + 1$, as long as the spreading codes $\{c_{m,k}(n)\}_{k=0}^{K-1}$ are chosen according to (44) and (45).
2. Under the above conditions, the channel can either be equalized for an arbitrary choice of the signature points $\{\rho_{m,j}\}$ or it cannot be equalized regardless of this choice. More precisely, let $\mathbf{E}_m(z)$ be the polyphase matrix corresponding to $h_m(n)$ as derived in (32)-(35). Under the above conditions there are two possible scenarios:
 - $\max_{z \in \mathbb{C}} \text{rank}\{\mathbf{E}_m(z)\} = r$. In this case the system is ZFE-equalizable regardless of $\{\rho_{m,j}\}$.
 - $\max_{z \in \mathbb{C}} \text{rank}\{\mathbf{E}_m(z)\} < r$. In this case there is no choice of $\{\rho_{m,j}\}$ that can make the system ZFE-equalizable.

Comment. The condition $r \geq L + 1$ introduced in the statement of the theorem might seem restrictive at first. However, in most cases it is of special interest to minimize the amount of oversampling at the receiver and try to optimize the performance under those conditions. This amounts to keeping q roughly equal to, yet slightly larger than r and choosing r large enough so that the ratio q/r approaches unity. In such cases r happens to be greater than $L + 1$ by design. The condition $\alpha_r \geq r$ is not necessary for the existence of ZFEs. It only ensures the absence of ZFEs if the rank condition on $\mathbf{E}_m(z)$ is not satisfied.

²Moreover, unless $\mathbf{E}_m(z)$ is rank-deficient, even if it happens to be ill-conditioned for certain values of $\rho_{m,j}$, for known CSI this can be avoided by the appropriate choice of signature points.

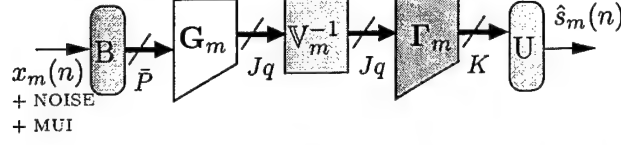


Figure 10: Proposed structure of the FSAMOUR receiver in systems with fractional oversampling

Proof. The only result that needs proof in the first part of the theorem is that the order of $\mathbf{E}_m(z)$ is $N = 1$, whenever $r \geq L + 1$. If $N = 1$, all the parameters in (52) are consistent with the values used so far in Sec. 4. Then the first claim follows directly from the discussion preceding the theorem. In order to prove that $N = 1$ we use the following lemma whose proof can be found in the appendix.

Lemma 1. Under the conditions of Theorem 1 $\mathbf{E}_m(z)$ can be written as

$$\mathbf{E}_m(z) = \mathbf{U}_m \cdot \mathbf{D}_m(z) \cdot \begin{bmatrix} \mathbf{E}_{m,0}(z) \\ \mathbf{E}_{m,1}(z) \end{bmatrix}_{q-r}^r, \quad (53)$$

where $\mathbf{E}_{m,0}(z)$ and $\mathbf{E}_{m,1}(z)$ are polynomial matrices of order $N = 1$, \mathbf{U}_m is a unitary matrix and $\mathbf{D}_m(z)$ is a diagonal matrix with advance operators z^i on the diagonals.

Having established Lemma 1, the first part of the theorem follows readily since $\mathbf{U}_m \cdot \mathbf{D}_m(z)$ can be equalized effortlessly and thus the order of $\mathbf{E}_m(z)$ is indeed $N = 1$ for all practical purposes.

For the second part of Theorem 1, we use Lemma 2 which is also proved in the appendix.

Lemma 2. The difference between the maximum and the minimum achievable rank of $\mathcal{E}_m(\rho_m)$ given by (40) is *upper bounded* by $r - 1$.

From the proof of Lemma 2 it follows that we can distinguish between two cases:

- If the normal rank of $\mathbf{E}_m(z)$ is r , then the minimum rank of $\mathcal{E}_m(\rho_m)$ over all choices of signature points is lower bounded by $rJ - r + 1 = K + 1$ and therefore ZFE is achieved by finding a left inverse of the product in (49).
- If the normal rank of $\mathbf{E}_m(z)$ is less than r , then the maximum rank of $\mathcal{E}_m(\rho_m)$ is given by

$$\max_{\rho_{m,j}} \text{rank}\{\mathcal{E}_m(\rho_m)\} \leq (r - 1)J = (r - 1)(\alpha_r + 1) = K + (r - \alpha_r - 1) < K.$$

Therefore, regardless of the signature points, ZFE does not exist.

This concludes the proof of Theorem 1. ▽ ▽ ▽

To summarize, in this section we established the algorithm for multiuser communications based on AMOUR systems with fractional amount of oversampling at the receiver. The proposed form

of the receiver (block labeled “equalization and rate reduction” in Fig. 9) is shown in Fig. 10. As was the case with the simple AMOUR systems, the receiver is divided into three parts namely \mathbf{G}_m , \mathbf{V}_m^{-1} and $\mathbf{\Gamma}_m$. The first block \mathbf{G}_m is supposed to eliminate MUI at the receiver. Second block \mathbf{V}_m^{-1} represents the inverse of \mathbf{V}_m defined in (49) and essentially neutralizes the effect of $\hat{\mathbf{C}}_m$ and \mathbf{G}_m on the MUI-free signal. Finally, $\mathbf{\Gamma}_m$ is the block that aims at equalizing the channel which is now embodied in the tall matrix \mathbf{V}_m [see (49)].

Note that even though the notations may be similar as in Sec. 2, the building blocks in Fig. 10 are quite different from the corresponding ones in AMOUR systems. The construction of \mathbf{G}_m is described in (38) with the signature points chosen in accordance with the spreading code constraints (44)-(45). The channel equalizer $\mathbf{\Gamma}_m$ can be chosen according to one of the several design criteria described in (17). Instead of $\tilde{\mathbf{H}}_m$ in (17) we should use the corresponding matrix \mathbf{E}_m . In addition to these three conventional solutions, we can choose the *optimal zero-forcing equalizer* as the one described in Sec. 3.1. The details of the construction of this solution are omitted since they are analogous to the derivations in Sec. 3.1.

The conditions for the existence of any ZFE $\mathbf{\Gamma}_m^{(zfe)}$ are described in the previous theorem. Under the same conditions there will exist the optimal ZFE $\mathbf{\Gamma}_m^{(opt)}$ as well. The event that the normal rank of $\mathbf{E}_m(z)$ is less than r occurs with zero probability and thus for all practical purposes we can assume the channel is equalizable regardless of the choice of signature points. Again, for the reasons of computational benefits, signature points can be chosen to be uniformly distributed on the unit circle [see (10)]. In the following we demonstrate the advantages of the FSAMOUR systems with fractional oversampling over the conventional AMOUR systems.

4.5 Performance evaluation

In this section we present the simulation results comparing the performance of the conventional AMOUR system to the FSAMOUR system with a fractional oversampling ratio. The simulation results are averaged over *thirty* independently chosen real random channels of order $L = 4$. The q -times oversampled channel impulse responses $h_m^{(q)}(n)$ were also chosen randomly, under the constraint that they coincide with AMOUR channels at integers. In other words $h_m^{(q)}(qn) = h_m(n)$. The channel noise was taken to be *colored* in order to demonstrate the difference of using optimal ZFEs to conventional ZFEs. Noise was modeled as an auto-regressive process of first order [11] i.e. AR(1) process with the cross-correlation coefficient equal to 0.8. The SNR was measured at the receiver as explained in Sec. 3.2. The amount of oversampling at the receiver was chosen to be $q/r = 6/5$, and the parameter $\alpha_r = 6$. The other parameters were chosen as in (52). Notice

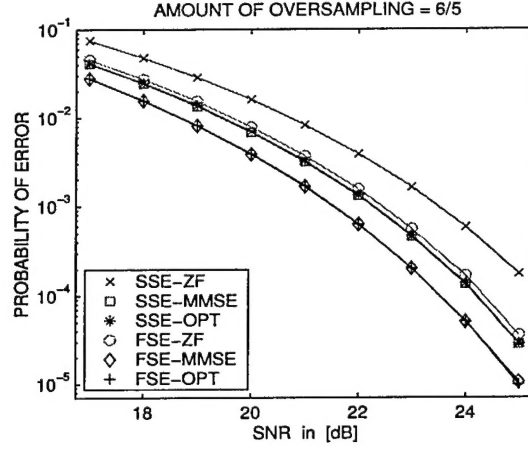


Figure 11: Probability of error as a function of SNR in AMOUR and FSAMOUR systems with oversampling ratio 6/5.

that the advantage of this system over the one described in Sec. 3 is in the lower data rate at the receiver. Namely, for each 5 symbols of the input data stream $s_m(n)$ the receiver in Fig. 3 needs to deal with 10 symbols, while the receiver in Fig. 9 deals with only 6. This represents not only the reduction in complexity of the receiver, but also minimizes the additional on-chip RF noise resulting from fast-operating integrated circuits.

The performance curves are shown in Fig. 11. The acronyms “SSE” and “FSE” represent the AMOUR system with no oversampling and the FSAMOUR system with the oversampling ratio 6/5, while the suffices “ZF”, “MMSE” and “OPT” correspond to the zero-forcing, minimum mean-squared error and optimal ZFE solutions respectively. The optimal ZFEs are based on optimal matrix inverses as explained in Sec. 3.1. Comparing these performances we conclude:

- In this case (due to noise coloring and fractional oversampling) the optimal ZFE in *both* AMOUR and FSAMOUR systems perform significantly better than the conventional ZFE. This comes in contrast to some of the results in Sec. 3.2.
- The optimal ZFEs in both systems on Fig. 11 perform almost identically to the MMSE solutions. As explained in Sec. 3.2 the complexity of $\Gamma_m^{(\text{opt})}$ is reduced compared to that of $\Gamma_m^{(\text{mmse})}$ and so is the required knowledge of the signal and the noise statistics.
- The FSAMOUR system with the oversampling ratio 6/5 performs better than the corresponding AMOUR system with no oversampling. The price to be paid is in the data rate and the complexity at the receiver. As expected, the FSAMOUR system with the oversampling ratio

6/5 is still outperformed by the FSAMOUR system with the oversampling ratio $q = 2$ (this can be assessed by comparing Fig. 11 and Fig. 7).

5 Concluding remarks

The recent development of A Mutually-Orthogonal Usercode-Receiver (AMOUR) for asynchronous or quasi-synchronous CDMA systems [3, 4] represents a major break-through in the theory of multiuser communications. The main advantage over some of the other methods lies in the fact that both the suppression of multiuser interference (MUI) and inter-symbol interference (ISI) within a single user can be achieved *regardless* of the multipath channels. For this reason it is very easy to extend the AMOUR method to the case where these channels are unknown [4]. In this paper we proposed a modification of the traditional AMOUR system in that the received continuous-time signal is oversampled by an integral or a rational amount. This idea leads to the concept of Fractionally-Spaced AMOUR (FSAMOUR) receivers that are derived for both integral and rational amounts of oversampling. Their performance is compared to the corresponding performance of the conventional method and significant improvements are observed. An important point often overlooked in the design of *zero-forcing* channel equalizers is that sometimes they are not unique. We exploit this flexibility in the design of AMOUR and FSAMOUR receivers and further improve the performance of multiuser communication systems.

6 Appendix

Proof of Lemma 1. Without loss of generality we only consider $r = L + 1$, since the proof for $r > L + 1$ follows essentially the same lines. The polyphase components $H_{m,k}(z)$ of the q -fold oversampled channel $H^{(q)}(z)$ defined in (32) can be thought of as FIR filters of order L (or less). As a special case, note that $H_{m,0}(z) = H_m(z)$. Next, consider the auxiliary filters $P_{m,k}(z)$ as in (34). From (33) it follows not only that q and r are coprime, but at the same time that Q and r are coprime as well. For this reason the numbers

$$l_k \triangleq [kQ \bmod r]$$

are distinct for each $0 \leq k \leq r - 1$. As a consequence, the first r filters

$$P_{m,k}(z) = z^{kQ} H_{m,k}(z), \quad 0 \leq k \leq r - 1$$

of length $L + 1$ are delayed by the amounts that are all different relative to the start of blocks of length r . This combined with the fact that $r = L + 1$ leads us to conclude that the entries of $\mathbf{E}_m(z)$,

namely $E_{k,l}(z)$ defined in (35) are all given by

$$E_{k,l}(z) = \tilde{e}_{k,l} \cdot z^{n_{k,l}}. \quad (54)$$

Here $\tilde{e}_{k,l}$ are constants, $n_{k,l} \geq 0$, $n_{k,l+1} \geq n_{k,l}$ and $n_{k,r-1} \leq n_{k,0} + 1$. Moreover, the index within the k th row of $\mathbf{E}_m(z)$ where the exponent $n_{k,l}$ increases by one is different for each of the first r rows and all the polyphase components $E_{k,l}(z)$ for $k = 0$ are constant. It follows that indeed $\mathbf{E}_m(z)$ can be written as (53), with \mathbf{U}_m denoting the unitary matrix corresponding to row permutations and $\mathbf{D}_m(z)$ given by

$$\mathbf{D}_m(z) = \text{diag}[z^{m_0} \ z^{m_1} \ \dots \ z^{m_{q-1}}], \quad m_k \in \mathbb{N}$$

whose purpose is to pull out any common delay elements from each row of $\mathbf{E}_m(z)$. $\nabla \nabla \nabla$

Proof of Lemma 2. Consider (53). Depending on \mathbf{U}_m , $\mathbf{E}_{m,0}(z)$ can be chosen as

$$\mathbf{E}_{m,0}(z) = \begin{bmatrix} e_{0,0} & e_{0,1} & e_{0,2} & \dots & e_{0,r-1} \\ e_{1,0} & z \cdot e_{1,1} & z \cdot e_{1,2} & \dots & z \cdot e_{1,r-1} \\ e_{2,0} & e_{2,1} & z \cdot e_{2,2} & \dots & z \cdot e_{2,r-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ e_{r-1,0} & e_{r-1,1} & e_{r-1,2} & \dots & z \cdot e_{r-1,r-1} \end{bmatrix}. \quad (55)$$

From (55) it follows that

$$\text{ord}\{\det[\mathbf{E}_{m,0}(z)]\} \leq r - 1. \quad (56)$$

Therefore, (55) can be rewritten using the Smith-McMillan form for the FIR case [14]

$$\mathbf{E}_{m,0}(z) = \hat{\mathbf{U}}_0(z) \mathbf{\Lambda}_0(z) \hat{\mathbf{V}}_0(z), \quad (57)$$

where $\hat{\mathbf{U}}_0(z)$ and $\hat{\mathbf{V}}_0(z)$ are unimodular and $\mathbf{\Lambda}_0(z)$ is diagonal with polynomials $\lambda_i(z)$ on the diagonal for $0 \leq i \leq r - 1$. From (56) it follows that

$$\sum_{i=0}^{r-1} \text{ord}\{\lambda_i(z)\} \leq r - 1. \quad (58)$$

Note that some of the diagonal polynomials $\lambda_i(z)$ can be identically equal to zero, and that will result in $\text{rank}\{\mathbf{E}_{m,0}(\gamma)\} < r$ regardless of γ . However, if this is not the case it follows from (58) that by varying z the rank of $\mathbf{E}_{m,0}(z)$ can drop by at most $r - 1$. This concludes the proof. $\nabla \nabla \nabla$

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